Main Criteria: New Mexico Content Standards Secondary Criteria: Virtual Field Trips Subjects: Science, Social Studies Grade: 1 Correlation Options: Show Correlated

New Mexico Content Standards

Science

Grade: 1 - Adopted: 2003

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STRAND / CONTENT STANDARD	NM.II.	Content of Science: Life Science: Understand the properties, structures, and processes of living things and the interdependence of living things and their environments.
BENCHMARK / STANDARD	II-A.	Know that living things have diverse forms, structures, functions, and habitats.
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	II-A.1a.	Know that living organisms (e.g., plants, animals) have needs (e.g., water, air, food, sunlight). <u>Virtual Field Trips</u> Grade 2 -Land and Water Around Us
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	II-A.2a.	Know that living organisms (e.g., plants, animals) inhabit various environments and have various external features to help them satisfy their needs (e.g., leaves, legs, claws). <u>Virtual Field Trips</u> Grade 2 -Land and Water Around Us
STRAND / CONTENT STANDARD	NM.II.	Content of Science: Earth and Space Science: Understand the structure of Earth, the solar system, and the universe, the interconnections among them, and the processes and interactions of Earth's systems.
BENCHMARK / STANDARD	II-B.	Know the structure and formation of Earth and its atmosphere and the processes that shape them.
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	II-B.1a.	Know that simple tools can be used to measure weather conditions (e.g., thermometer, wind sock, hand held anemometer, rain gauge) and that measurements can be recorded from day to day and across seasons. <u>Virtual Field Trips</u> Grade 1 - The Earth Around Us Grade 2 -Land and Water Around Us
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	II-B.2a.	Know that there are different climates (e.g., desert, arctic, rainforest). <u>Virtual Field Trips</u> Grade 1 - The Earth Around Us Grade 2 -Land and Water Around Us
STRAND / CONTENT STANDARD	NM.III.	Science and Society: Understand how scientific discoveries, inventions, practices, and knowledge influence, and are influenced by, individuals and societies.
BENCHMARK / STANDARD	III-A.	Describe how science influences decisions made by individuals and societies.
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	III-A.2a.	Describe how science has assisted in creating tools (e.g., plows, knives, telephones, cell phones, computers) to make life easier and more efficient. <u>Virtual Field Trips</u> Grade 1 - Life Long Ago

PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	Describe how tools and machines can be helpful, harmful, or both (e.g., bicycles, cars, scissors, stoves).
	<u>Virtual Field Trips</u> Grade 1 - Life Long Ago

New Mexico Content Standards

Social Studies

Grade: 1 - Adopted: 2009

		Sidde. 1 - Adopted. 2003
STRAND / CONTENT STANDARD	NM.I:	History: Students are able to identify important people and events in order to analyze significant patterns, relationships, themes, ideas, beliefs, and turning points in New Mexico, United States, and world history in order to understand the complexity of the human experience.
BENCHMARK / STANDARD	I-B:	United States: Understand connections among historical events, people, and symbols significant to United States history and cultures.
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	I-B:1.	Identify the significance of United States historical events and symbols (e.g., Martin Luther King, Jr. Day, Memorial Day, Independence Day, Labor Day, Veterans Day, United States flag, bald eagle). <u>Virtual Field Trips</u> Grade 1 - Let's Learn About the Government Grade 1 - Life Long Ago Grade 2 - Early Americans Grade 2 - Our Government At Work Washington, DC - Grades K - 5
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	I-B:2.	Identify and recognize major political and social figures in the United States. <u>Virtual Field Trips</u> Grade 2 - Early Americans Washington, DC - Grades K - 5
STRAND / CONTENT STANDARD	NM.II:	Geography: Students understand how physical, natural, and cultural processes influence where people live, the ways in which people live, and how societies interact with one another and their environments.
BENCHMARK / STANDARD	II-A:	Understand the concept of location by using and constructing maps, globes, and other geographic tools to identify and derive information about people, places, and environments.
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	II-A:1.	Understand maps and globes as representations of places and phenomena. <u>Virtual Field Trips</u> Grade 2 -Land and Water Around Us
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	II-A:2.	Identify and use the four cardinal directions to locate places in community, state, and tribal districts. <u>Virtual Field Trips</u> Grade 1 - Families and Neighbors Grade 1 - The Earth Around Us Grade 2 - Living Together
STRAND / CONTENT STANDARD	NM.II:	Geography: Students understand how physical, natural, and cultural processes influence where people live, the ways in which people live, and how societies interact with one another and their environments.
BENCHMARK / STANDARD	II-B:	Distinguish between natural and human characteristics of places and use this knowledge to define regions, their relationships with other regions, and patterns of change.

STANDARD / BENCHMARK / PROFICIENCY	I-B:1. I-B:2.	Identify and classify characteristics of places as human or natural. <u>Virtual Field Trips</u> Grade 1 - The Earth Around Us Grade 2 -Land and Water Around Us Paris - City of Light - Grades K - 5 Identify how traditional tribal and local folklore attempt to explain
STANDARD / BENCHMARK	I-B:2.	
		weather, characteristics of places, and human origins and relationships. Virtual Field Trips
		Grade 2 - Early Americans
STRAND / CONTENT N STANDARD	NM.II:	Geography: Students understand how physical, natural, and cultural processes influence where people live, the ways in which people live, and how societies interact with one another and their environments.
BENCHMARK / STANDARD II	I-C:	Be familiar with aspects of human behavior and man-made and natural environments in order to recognize their impact on the past and present.
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	I-C:2.	Describe the human characteristics of places such as housing types and professions.
		<u>Virtual Field Trips</u> Grade 2 - Work and Money
STRAND / CONTENT N STANDARD	NM.II:	Geography: Students understand how physical, natural, and cultural processes influence where people live, the ways in which people live, and how societies interact with one another and their environments.
BENCHMARK / STANDARD II	I-E:	Describe how economic, political, cultural, and social processes interact to shape patterns of human populations, and their interdependence, cooperation, and conflict.
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	I-E:1.	Identify characteristics of culture (e.g., language, customs, religion, shelter). <u>Virtual Field Trips</u> Grade 2 - Work and Money Jerusalem - Then and Now (Younger Grades)
STRAND / CONTENT N STANDARD	NM.II:	Geography: Students understand how physical, natural, and cultural processes influence where people live, the ways in which people live, and how societies interact with one another and their environments.
BENCHMARK / STANDARD	I-F:	Describe how natural and man-made changes affect the meaning, use, distribution, and value of resources.
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	I-F:1.	Describe the role of resources in daily life. <u>Virtual Field Trips</u> Grade 1 - The Earth Around Us Grade 2 -Land and Water Around Us
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	I-F:2.	Describe ways that humans depend upon, adapt to, and affect the physical environment.
		Virtual Field Trips Grade 2 -Land and Water Around Us
STRAND / CONTENT N STANDARD	NM.III:	Civics and Government: Students understand the ideals, rights, and responsibilities of citizenship and understand the content and history of the founding documents of the United States with particular emphasis on the United States and New Mexico constitutions and how governments function at local, state, tribal, and national levels.
BENCHMARK / STANDARD	II-D:	Understand rights and responsibilities of "good citizenship" as members of a family, school and community.

PERFORMANCE	III-D:2.	Explain and apply "good citizenship" traits within the school and
STANDARD / BENCHMARK / PROFICIENCY	III D.2.	community using the elements of fair play, good sportsmanship, the idea of treating others the way you want to be treated, and being trustworthy.
		<u>Virtual Field Trips</u> Grade 1 - Let's Learn About the Government
STRAND / CONTENT STANDARD	NM.IV:	Economics: Students understand basic economic principles and use economic reasoning skills to analyze the impact of economic systems (including the market economy) on individuals, families, businesses, communities, and governments.
BENCHMARK / STANDARD	IV-A:	Understand that individuals, households, businesses, governments, and societies make decisions that affect the distribution of resources and that these decisions are influenced by incentives (both economic and intrinsic).
PERFORMANCE STANDARD / BENCHMARK	IV-A:2.	Define and differentiate between needs and wants.
/ PROFICIENCY		<u>Virtual Field Trips</u> Grade 1 - All About Work Grade 2 - Work and Money
STRAND / CONTENT STANDARD	NM.IV:	Economics: Students understand basic economic principles and use economic reasoning skills to analyze the impact of economic systems (including the market economy) on individuals, families, businesses, communities, and governments.
BENCHMARK / STANDARD	IV-B:	Understand that economic systems impact the way individuals, households, businesses, governments, and societies make decisions about goods and services.
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	IV-B:1.	Understand the concept of goods and services. <u>Virtual Field Trips</u> Grade 1 - All About Work Grade 2 - Work and Money
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	IV-B:2.	Understand the condition of not being able to have all of the goods and services one wants. <u>Virtual Field Trips</u> Grade 1 - All About Work
		Grade 2 - Work and Money
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	IV-B:3.	Understand the value of work. <u>Virtual Field Trips</u> Grade 2 - Work and Money
STRAND / CONTENT STANDARD	NM.IV:	Economics: Students understand basic economic principles and use economic reasoning skills to analyze the impact of economic systems (including the market economy) on individuals, families, businesses, communities, and governments.
BENCHMARK / STANDARD	IV-C:	Understand the patterns and results of trade and exchange among individuals, households, businesses, governments, and societies, and their interdependent qualities.
PERFORMANCE STANDARD / BENCHMARK / PROFICIENCY	IV-C:1.	Define the simplest form of exchange (the barter system being the direct trading of goods and services between people). <u>Virtual Field Trips</u> Grade 1 - All About Work Grade 2 - Work and Money

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