



## 1. Game Planning Sheet

Game Title: \_\_\_\_\_

\_\_\_\_\_

Historical Topic: \_\_\_\_\_

\_\_\_\_\_

Goal of the Game: \_\_\_\_\_

\_\_\_\_\_

Type of Game (circle one): Trivia / Adventure / Strategy / Other

How do players win?: \_\_\_\_\_

\_\_\_\_\_

How is history used in the game?: \_\_\_\_\_

\_\_\_\_\_

## 2. Game Board Sketch

Sketch your game board layout here. Include the path, key locations, and any special zones or spaces.

### 3. Sample Question Cards

Write at least 3 sample question cards that will be used in your game.

Q1: \_\_\_\_\_

A1: \_\_\_\_\_

Q2: \_\_\_\_\_

A2: \_\_\_\_\_

Q3: \_\_\_\_\_

A3: \_\_\_\_\_

## 4. Game Instructions

Write clear, step-by-step instructions for how to play your game. Be sure to include how to start, how to take turns, and how to win.



## 5. Reflection and Feedback

What was your favorite part of making this game?

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What was the hardest part?

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What did you learn about history while creating this game?

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What would you improve or change next time?

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